

SENIOR GIRLS SOFTBALL

PHILOSOPHY: Girls 13 and Under league is for girls ages 11,12 and 13. Emphasis is to be on participation and instruction in throwing, hitting, catching, and pitching, base running and offensive & defensive strategy. Managers, coaches, & parents must be patient with players. Remember: you are out there for the children; they are not out there for you.

LEAGUE RULES: NO HITTING BALLS INTO FENCE

1. A team on the field consists of nine players (seven player minimum to start and/or end a game).
2. Games will be six innings. No new inning can start after **1 hour 45 minutes** from the start of the game.
3. Games will start at the scheduled time or five minutes after the conclusion of the previous game. For the first scheduled game of the night, 10 minutes grace will be allowed before a forfeit is called due to lack of players.
4. An inning will be three outs or 10 batters whichever come first. In the sixth inning of the game, three outs must be recorded.
5. **MERCY RULE:** If a team is leading its opponent by 15 runs or more, after 3 ½ or four innings have been played, the game shall be terminated and the team in the lead declared the winner.
6. The batter is out when the third strike is called even if it is not caught by the catcher.
7. No throwing the bat. If a batter throws the bat (more than five feet or hits the catcher) the batter will be called out.
8. Pitchers get five warm up pitches or a one minute time limit between innings. This includes the first inning.
9. If the pitcher hits two batters in one inning or three during the game, Player must be removed as a pitcher for the remainder of the game.
10. On the second trip to the mound in any one inning to the same pitcher, that pitcher must be removed from that inning. A 3rd trip to the mound for the same pitcher during a game will mean that pitcher is to be removed from the pitching position.
11. A pitcher who is removed from the pitching position can re-enter in the game as a pitcher just one additional turn. The additional turn cannot be in the same inning the pitcher was removed.
12. The pivot position of the pitcher must be in contact with the pitching rubber until the ball is released.
13. **LEADOFFS:** Base runners will be allowed to lead off once the ball leaves the pitcher's hand. Teams may only steal home (successful steal) **ONCE PER INNING** on a passed ball.
14. Each team will use free substitution. Each player must play at least two innings defensively. The catcher

position may change only once per inning except for injury. A player cannot sit out two consecutive innings. A continuous batting order will be used.

15. Umpires will not call a player out for missing a base unless the call is appealed by the opposing manager after time is called and before time resumes.
16. The distance between bases will be sixty feet. A forty feet pitching distance will be used.
17. Managers & umpires are required to sign the scorebook at the end of the game.

PROCEDURES:

1. All bats must be approved by Parks & Recreation baseball program staff. All barrels must be 2 ¼" or less. Wooden bats are permitted providing they meet the 2 ¼" or less barrel size. Composites must be Little League approved.
2. Prior to the start of the game, the starting pitcher should throw at least 15 minutes to warm up his arm.
3. It is recommended that a runner be used for the catcher.
4. Home Team manager will be responsible for providing an umpire, if necessary. Visiting Team Manager will provide second umpire, if necessary.
5. Managers must maintain defensive player sheets and return them to the field supervisor at the Pollard Park Pole Barn.
6. Additional practices can be secured by permit.
7. All managers or coaches will return all equipment after the last game to a department representative inside the Pollard Park Pole Barn.

LEAGUE POLICIES:

1. Positive Cheering only. No comments are to be directed to opposing team or game officials.
2. Scores and standings will be kept for this league. Standings will be posted on the Parks and Recreation website. Coaches will be responsible for ensure that scorecards are correct at the end of the game.
3. Players are not to wear jewelry or wrist bracelets of any kind.
4. No smoking, tobacco products, or alcohol allowed within 200 feet of any playing field.
5. No dogs are allowed on Township property. Only exception is at the park behind the Township Offices.
6. All "officials" practices and games are scheduled through the Parks & Recreation Department and are held at Township facilities unless otherwise noted on the official schedules.

7. Coaches are not to encourage or condone unnecessary roughness. Any player using unnecessary roughness will be called out and warned once per game. On a second occurrence, a player will be removed from the game. A second occurrence must be reported to the Parks & Recreation Department by the next business day. Additional penalties may be assessed.
8. A coach or manager who is ejected from a game will include a minimum suspension of 2 games with further review from department staff depending on infraction.
9. Coaches must return all equipment after the last game to a departmental representative.
10. In case of severe weather, cancellations will be posted by 4:30PM on our weather hotline. Hotline can be reached by dialing 586-949-0400, press 4, then 1. Cancellations will also be posted on our Department Facebook and Twitter pages. After 4:30PM all cancellations will happen at the field. The weather hotline will not be updated after 4:30PM.
11. In the case of severe weather that occurs after 4:30PM and prior to a practice/game time, cancellations will be determined by the league officials on the field at practice/game time. All players and coaches should report to the practice/game site.